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|  | **Description** | **Term** |
|  | 1. Used to build an image that appears to be a single picture when it is actually a series of pictures stacked on top of each other. | 1. Patterns |
|  | 1. Raster graphics applied as a fill. | 1. Textures |
|  | 1. Eliminating the unwanted areas in an image. | 1. Filters |
|  | 1. A pattern applied to a fill or stroke to make it look as if color is applied over a textured surface. | 1. Layers |
|  | 1. Used to copy a part of the image and place it elsewhere. | 1. Gradients |
|  | 1. To pivot an object around its center point. | 1. Cropping |
|  | 1. Used to create special effects or to achieve a look that would be too difficult to create manually. | 1. Cloning |
|  | 1. Used to fill an object /image with a smooth transition of colors. | 1. Rotating |
|  | 1. Removes the background color of an image and allows the background of the webpage to appear in its place. | 1. Transparency |